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Homework Number: 2
Homework Title: Exercise 2.7

Problem Description:

Let

$$\mathbf{A} = \begin{bmatrix} 1 & 1 + \epsilon \\ 1 - \epsilon & 1 \end{bmatrix}.$$

- What is the determinant of \mathbf{A} ?
- In floating-point arithmetic, for what range of values of ϵ will the computed value of the determinant be zero?
- What is the LU factorization of \mathbf{A} ?
- In floating-point arithmetic, for what range of values of ϵ will the computed value of U be singular?

Problem Solution:

- The determinant of \mathbf{A} :

$$\begin{aligned} \det(\mathbf{A}) &= (1 \cdot 1) - (1 + \epsilon)(1 - \epsilon) \\ &= 1 - (1 - \epsilon^2) \\ &= \epsilon^2 \end{aligned}$$

- Rounding by chopping:*

$\epsilon \in [0, \dots, \sqrt{UFL})$ as ϵ^2 must be less than UFL .

Rounding to nearest:

ϵ^2 must not be rounded up to UFL , therefore $\epsilon \in [0, \dots, \sqrt{\frac{UFL}{2}})$.

- Eliminating element $\mathbf{A}(2, 1)$ with pivot 1 gives

$$\mathbf{M} = \begin{bmatrix} 1 & 0 \\ -\frac{1-\epsilon}{1} & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ \epsilon - 1 & 1 \end{bmatrix}$$

The inverse of \mathbf{M} gives \mathbf{L} .

$$\begin{bmatrix} 1 & 0 \\ \epsilon - 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} a & b \\ c & d \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$\begin{aligned}
1 \cdot a = 1 & \Rightarrow a = 1 \\
1 \cdot b = 0 & \Rightarrow b = 0 \\
(\epsilon - 1)a + c = 0 & \Rightarrow c = 1 - \epsilon \\
(\epsilon - 1)b + d = 1 & \Rightarrow d = 1
\end{aligned}$$

$$\mathbf{L} = \begin{bmatrix} 1 & 0 \\ 1 - \epsilon & 1 \end{bmatrix}$$

\mathbf{U} is defined as \mathbf{M} by \mathbf{A} .

$$\mathbf{U} = \begin{bmatrix} 1 & 0 \\ \epsilon - 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 1 & 1 + \epsilon \\ 1 - \epsilon & 1 \end{bmatrix} = \begin{bmatrix} 1 & 1 + \epsilon \\ 0 & \epsilon^2 \end{bmatrix}$$

d) \mathbf{U} singular $\Leftrightarrow \det(\mathbf{U}) = 0$.

$$\det(\mathbf{U}) = 1 \cdot \epsilon^2 - 0 = \epsilon^2.$$

The solution equals to the one in item b).

Results:

a) $\det(\mathbf{A}) = \epsilon^2$

b) Rounding by chopping: $\epsilon \in [0, \dots, \sqrt{UFL})$
Rounding to nearest: $\epsilon \in [0, \dots, \sqrt{\frac{UFL}{2}})$

c) $\mathbf{L} = \begin{bmatrix} 1 & 0 \\ 1 - \epsilon & 1 \end{bmatrix}, \quad \mathbf{U} = \begin{bmatrix} 1 & 1 + \epsilon \\ 0 & \epsilon^2 \end{bmatrix}$

d) see b).